

Video Game Studies Certificate



Semester 1				
Course Number	Course Name	Credits	Milestone	Completed
ENGL 1200†/1201	Gateway College Writing/College Writing I	4	Yes	<input type="checkbox"/>
COMM/ART 1550	Video Game Entertainment	3	Yes	<input type="checkbox"/>
		Total Credits:	7	

Semester 2				
Course Number	Course Name	Credits	Milestone	Completed
COMM 1610	Introduction to Mass Communication	3	Yes	<input type="checkbox"/>
ART 1401	Drawing 1	3	Yes	<input type="checkbox"/>
		Total Credits:	6	

Semester 3				
Course Number	Course Name	Credits	Milestone	Completed
COMM 1210	Small Group Communication	3	Yes	<input type="checkbox"/>
CSCI 1035	Introduction to Computer Programming with Games	4	Yes	<input type="checkbox"/>
		Total Credits:	7	

Semester 4				
Course Number	Course Name	Credits	Milestone	Completed
COMM/ART 2900	Communications Capstone/Studio Arts Capstone Practicum	1	Yes	<input type="checkbox"/>
ENGL 2020	Writing Stories	3	Yes	<input type="checkbox"/>
MUSC 1370	Video Game Music	3	Yes	<input type="checkbox"/>
		Total Credits:	7	



Milestone Courses

Should be taken in the order shown. This will help you stay on track and graduate on time.

Helpful Hints

‡ENGL 0990 - Gateway Composition



Disclaimer: This roadmap represents one possible pathway through the program, so please make an appointment with your Academic Advisor to create an education plan that is customized to meet your needs. This information subject to change.

* Leaf/Dagger (†) means the class is only offered Fall semester. * Flower/Asterisk (*) means the class is only offered Spring Semester.
 ‡ Double Dagger (‡) means the course has a corequisite that must be taken at the same time.